

Diploma & Bachelor Course information Interactive Media

# 2D Animation, 3D Design, Film & Video, Game Design

# **Welcome to AIT**

Operating since 1999, AIT has educated thousands of students from all over the world who have gone on to build successful careers in the creative industry. AIT's cutting-edge courses are delivered using the latest industry tools and supported by specialist educators that are passionate about creative industries. We have a multi-disciplined and hands-on approach to creative technology education. Our classes and workshops are small, so we can deliver customised tuition based on your level of skill and experience. We pride ourselves on knowing you by name, and take the time to invest in your creative aspirations.

#### **Melbourne Location**

Located in the heart of the city on Spencer Street, AIT Melbourne will continue the traditions set by the Sydney campus, offering a small, personalised learning environment with access to industry standard equipment and first class teaching facilities.

### **Sydney Location**

Our Sydney campus is conveniently located in the heart of Sydney's educational precinct, close to Central Station, Broadway Shopping Centre and Chinatown. It is a lively and safe area, with an energetic vibe. Our funky warehouse campus is friendly, with lots of spaces for relaxing and creative exchange.





#### The Forge

AIT, we encourage our students to create and build their creative portfolios. We emphasise on practical work experience and creating projects they can show future employers. One way this is done is through The Forge.

AIT's Forge subject enables students to collaborate across a variety of disciplines, giving them experience within a team environment and executing a brief into a marketable project.

#### **ActivAIT Internship Program**

We believe that networking and creating relationships with industry peers is crucial in landing a job after you graduate. With a dedicated Industry Liaison, students can apply for our ActivAIT Internship Program. During the internship program, students are mentored by various experts in their chosen fields. They work on projects that go toward their portfolio and learn an abundance of skills that they can apply to their studies.





#### Software you'll learn:

Adobe Illustrator
Adobe Photoshop
Adobe After Effects
Adobe Premiere
Photoshop
2D Animation - Toonboom
3D - 3DMax and Maya
Celtx for Screenwriting
Unity for Games
Protools for Digital Audio Design



# **Diploma of Interactive Media**

The Diploma of Interactive Media will expose students to the world of interactive and digital media. Students will learn the fundamentals of each stream available – 2D Animation, 3D Design, Film & Video and Game Design. Students are then able to select the area they would like to specialise in for years two and three of the Bachelor Degree.

Digital Storytelling Creative Drawing Shooting and Editing Animation Screen Language Digital Images Game Design





## **Bachelor of Interactive Media**

The Bachelor of Interactive Media is a three-year degree (or two-year accelerated program). In this degree, you will gain hands-on experience that is underpinned by theoretical knowledge. You will become skilled across many digital platforms, allowing you to combine a broad skill set designed to increase options in industry employment. Whether you want to merge animation with traditional film making by rendering large crowd scenes, or give smooth motion to immersive games, this course will give you a solid grounding in the very latest digital media tools.

2D Animation
Motion Graphics
Advanced 2D Animation
Animation Production
Introduction to 3D Animation
3D Animation
3D Modelling
Advanced 3D Animation

Cinematography
Screen Production
Motion Graphics
Advanced Screen Production
Introduction to 3D Animation
2D Interactivity
Virtual Worlds
Game Development